Flighted Low Net - Individual stroke play event. Gross scores are counted on each hole and the Playing Handicap is subtracted from the total Gross score resulting in the Net score for the round. The player must complete each hole. Not completing a hole (x out) results in disqualification for the round.

Stableford – Individual event where, rather than counting the total number of strokes taken, it involves scoring points based on the Net number of strokes taken at each hole. Points are awarded as follows:
Net Double Bogey or worse (-1), Net Bogey (+1), Net Par (+2), Net Birdie (+3), Net Eagle (+4), Net Double Eagle (+5), Hole in One (+6). Points on each hole are added to determine the Total Points for the round.

Match Play vs. Par – Individual event where each hole is played as Match Play against Par. A Net score of a Birdie or better results in 1 point, a Net Par results in 0 points and a Net Bogie or worse results in -1 points. Points on each hole are added to determine the Total Points for the round.

Best Ball Partners – A two-person team event where the lowest Net score of the two partners on each hole is used as the team score for the hole. The low Net score on each hole is added to determine the team score for the round.

2 Best Balls of Foursome – A four-person team event where the sum of two lowest Net scores for the four partners on each hole are used as the team score for the hole. The team score on each hole is added to determine the team score for the round.

1-2-3 – A four-person team event where the one lowest Net score is used on hole #1, the two lowest Net scores are used on hole #2 and the three lowest Net scores are used on hole #3. This then repeats every 3 holes. The team score on each hole is added to determine the team score for the round

1-2-3 Progressive - A four-person team event where the one lowest net score is used on holes #1-6, the two lowest net scores are used on holes #7-12 and the three lowest net scores are used on holes #13-18. The team score on each hole is added to determine the team score for the round.

3-2-1//1-2-3 - A four-person team event where the three lowest Net scores are used on hole #1, the two lowest Net scores are used on hole #2 and the one lowest Net score is used on hole #3. This then repeats every 3 holes on the front nine. On the back nine the order reverses. The one lowest Net score is used on hole #10, the two lowest Net scores are used on hole #11 and the three lowest Net score are used on hole #12. This then repeats every 3 holes on the back nine. The team score on each hole is added to determine the team score for the round.

Note: Players don't have to calculate points or team scores, this is done by the Tournament Management Software. As long as each player's Gross scores are recorded on the scorecard for each hole, the Tournament Management Software will take care of the rest.

DURING ALL EVENTS THERE ARE NO GIMMIE PUTTS, EVERY STROKE COUNTS

So, when is it allowed to not complete a hole? In games that count all strokes (i.e. Flighted Low Net), you must record and count every stroke without exception.
In games that allow it, such as Match Play Against Par, Stableford, better ball of partners, four-person team events, it is acceptable, to maintain the pace of play, that you pick up after your score is no longer in play and you have reached the Net Double Bogey limit on that hole. However, you must playout the hole:
- If you are a single player in Best Ball Partners event
- If you are on a 3-person team in a foursome team event where one blind draw will be required and 3 balls are counted on a hole, you must play out the hole.
- If you are on a 2-person team in a foursome team event and two blind draws will be required and 2 or 3 balls are counted on a hole, you must playout the hole.